



ENGAGE YOUR PRACTICE SKILLS WITH GIMIES

GAMES EDITION

With a "GIMIES Dice," get ready for one of six dynamic challenges designed to make practice fun and effective! Complete the game's objective to fulfill the GIMIES requirement.

EQUIPMENT

- Games Edition GIMIES
- Clubs: 8 Iron, Pitching Wedge, Lob Wedge & Putter*
- Access to a Short Game Facility
- Practice Balls
- Markers (Optional)

GAMES

Scatter Ball

Pocket Money

Par 18

Leap Frog

Ladder

Triple Chips

HOW TO PLAY

1. Scatter Ball: Try to 'Hole' one of 4 randomly scattered balls. Repeat the set until you hole one. Option: Chip from the green perimeter or further back instead of putting
2. Pocket Money: Chip or putt 4 balls from 12-20 ft. Start with GBP1 virtual money: - Hole Out = x2, Within 1 ft = +10p, Outside 1 ft = -10p.
3. Par 18: Play 9 random mini-holes (Par 2 each) using 1 ball & club + putter. Pitch or Chip from marker, putt out every scramble shot. Track total strokes for 9 holes. Pro Tip – Play once daily and aim to beat your previous score. Stimulates Pressure!
4. Leap Frog: Hit 4 shots, each one just past the last. Focus on distance control.
5. Ladder: Putt 4 balls in sequence from increasing distances (e.g., 4, 8, 12, 16 ft). If you miss any then go back to the start from (4 ft). You complete the drill when all 4 balls are holed in sequence without a miss
Pro Tip: Adapt the drill for chipping from off the green..
6. Triple Chips: Chip 3 balls from off the green using your 3 different irons, one at a time to the same hole. Continue to 'Hole Out' with before returning to strike the second ball, then third ball in sequence. Remember to alternate your club selection with each ball*.
Caddie Advice

- A 'Chip and a Putt' = Par 2
- A 'Chip In' = Birdie (1 under Par)
- Track total score vs Par



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